



Dion Bowen

[SKETCHBOOK] - Games (HNC)

Dion Bowen - Superhero

Superhero Sketchbook

Mood boards

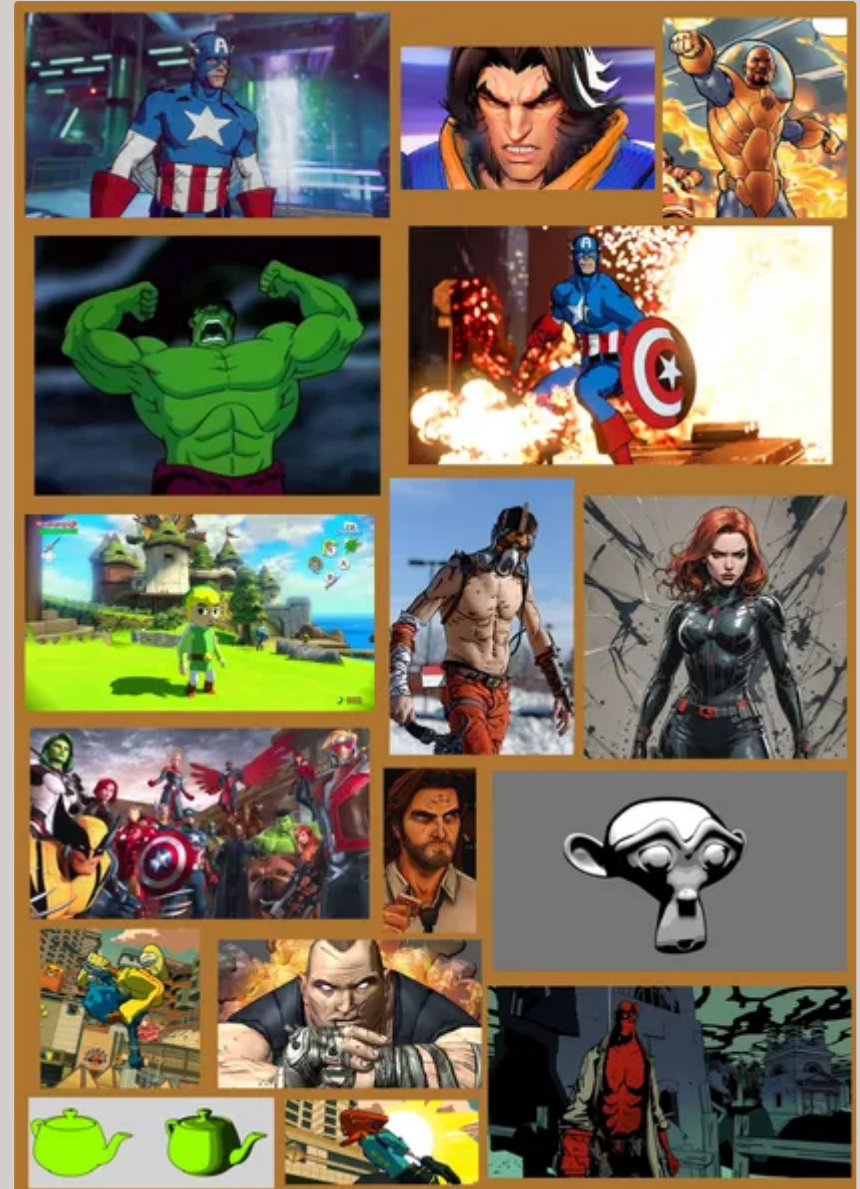
Capitan America mood board



Red Skull Mood Board



Examples of cel shading



HUD/UI Mood Board



Weapons / Props mood board



Game logo mood board



Concept development / sketches

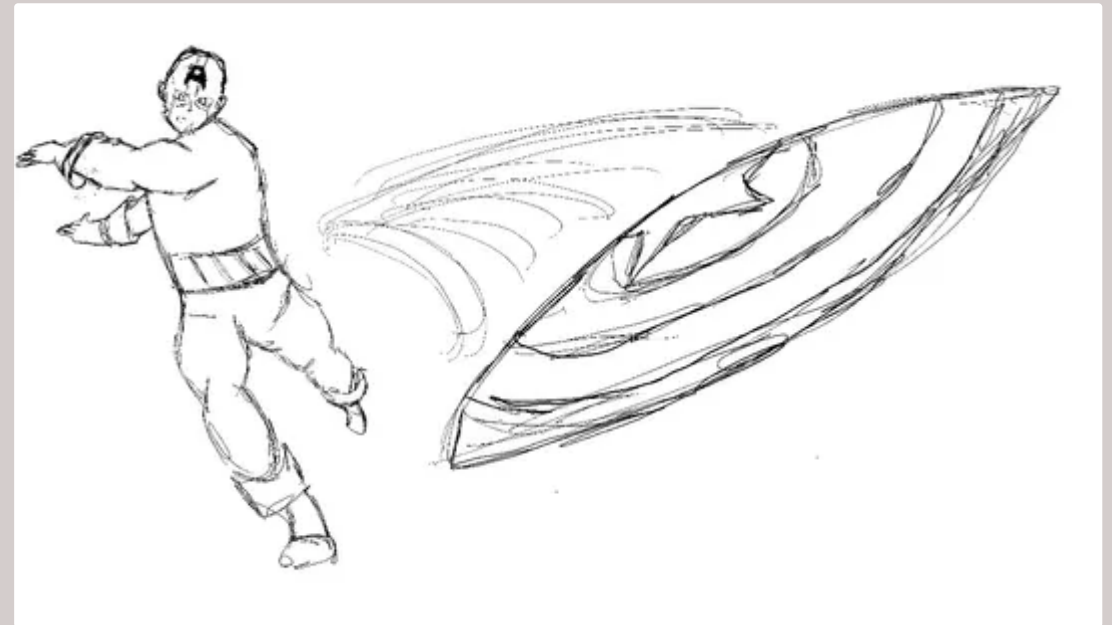
Strength and jumping sketch



Running sketch



Shield throw sketch

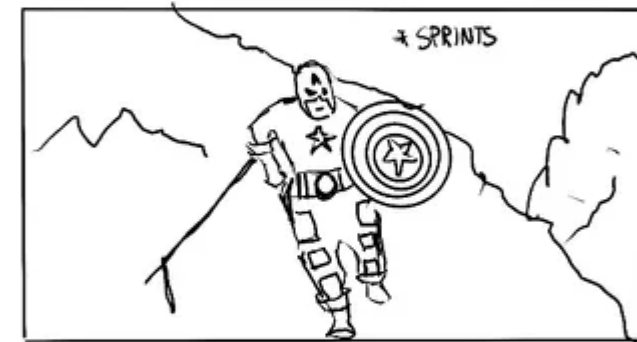
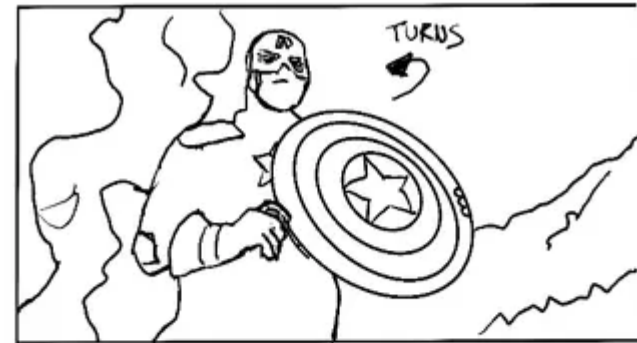


Weapons used sketch



Storyboard

Storyboard (Shield slide)



Storyboard (Solider attack)

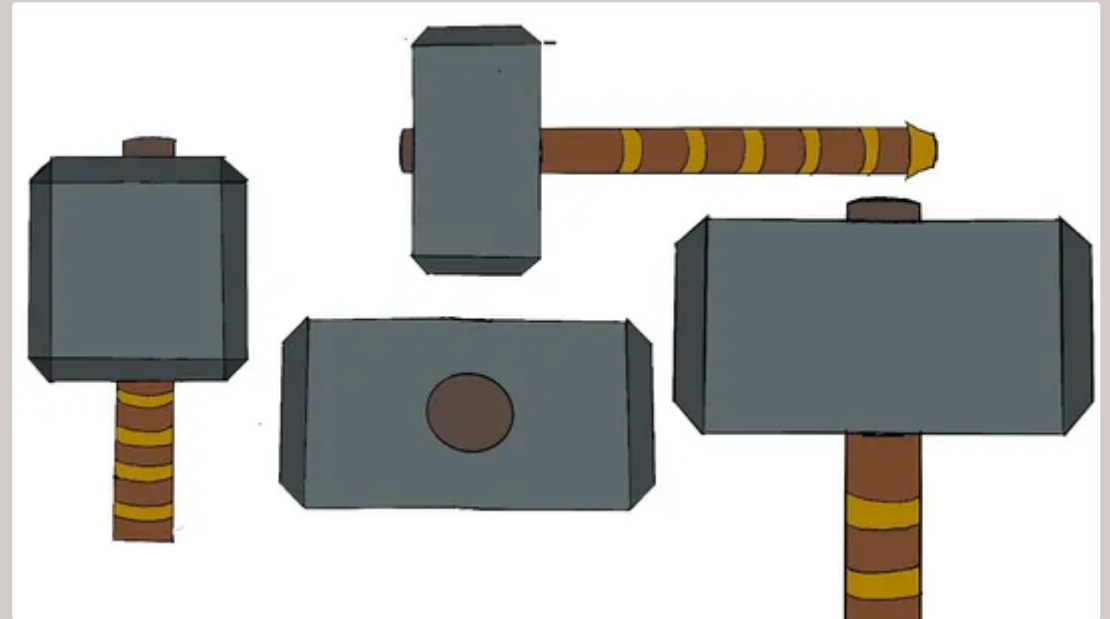


Prop / Weapons

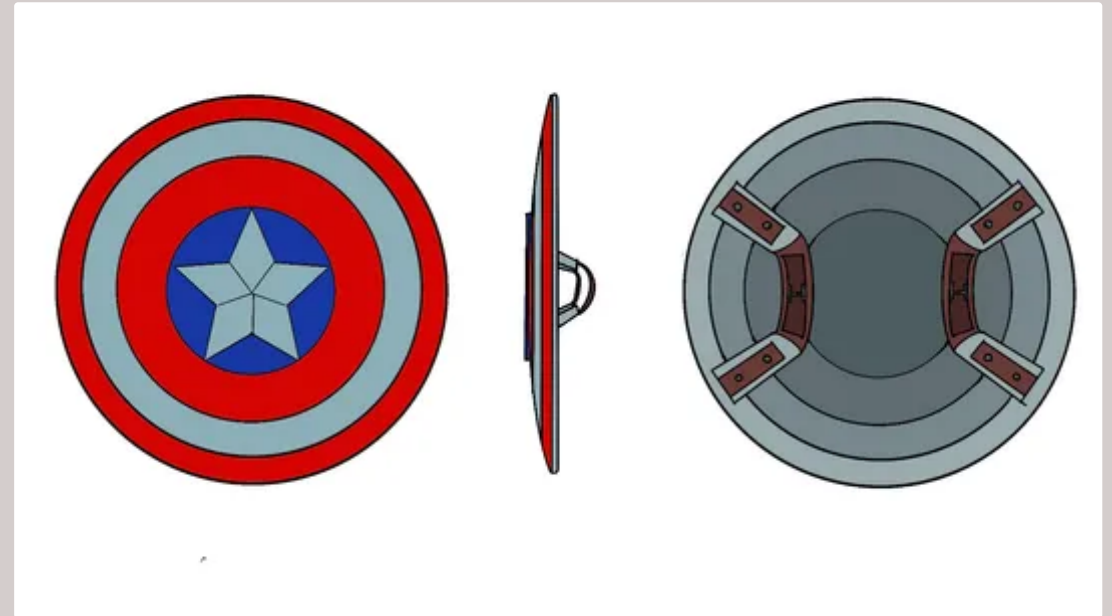
Rough idea sketches



Thor hammer final turnaround



Captain America final turnaround

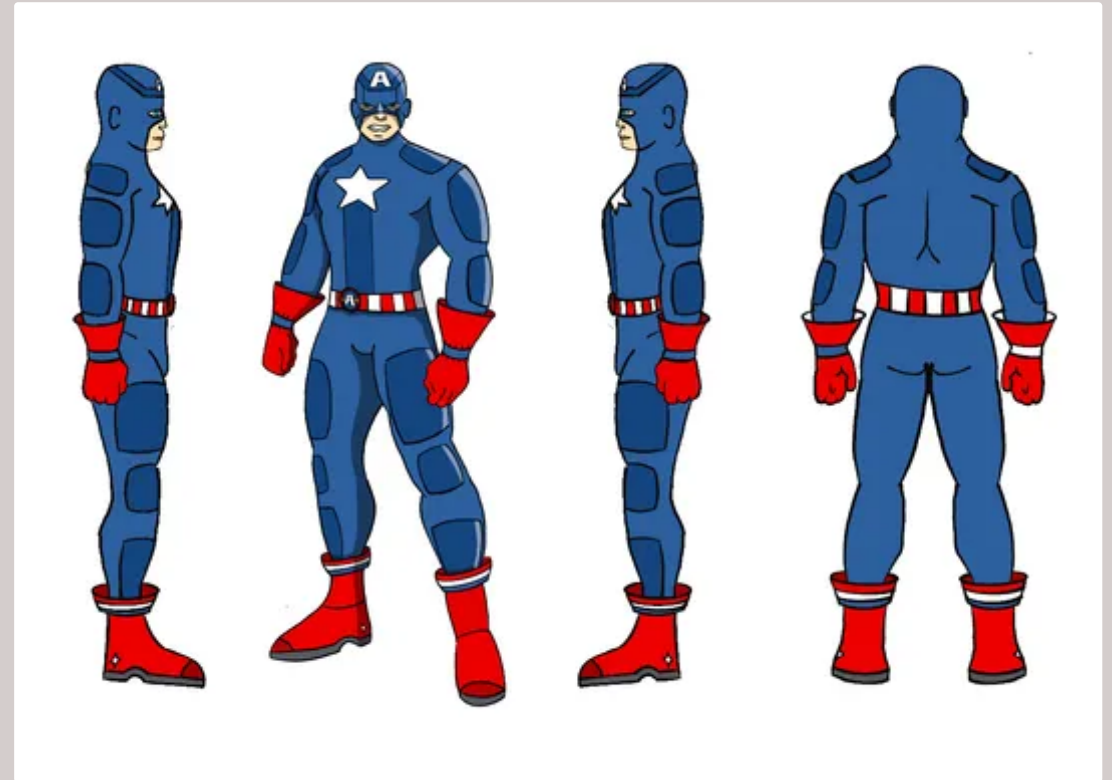


Capitan America artwork / sketchbook / concepts

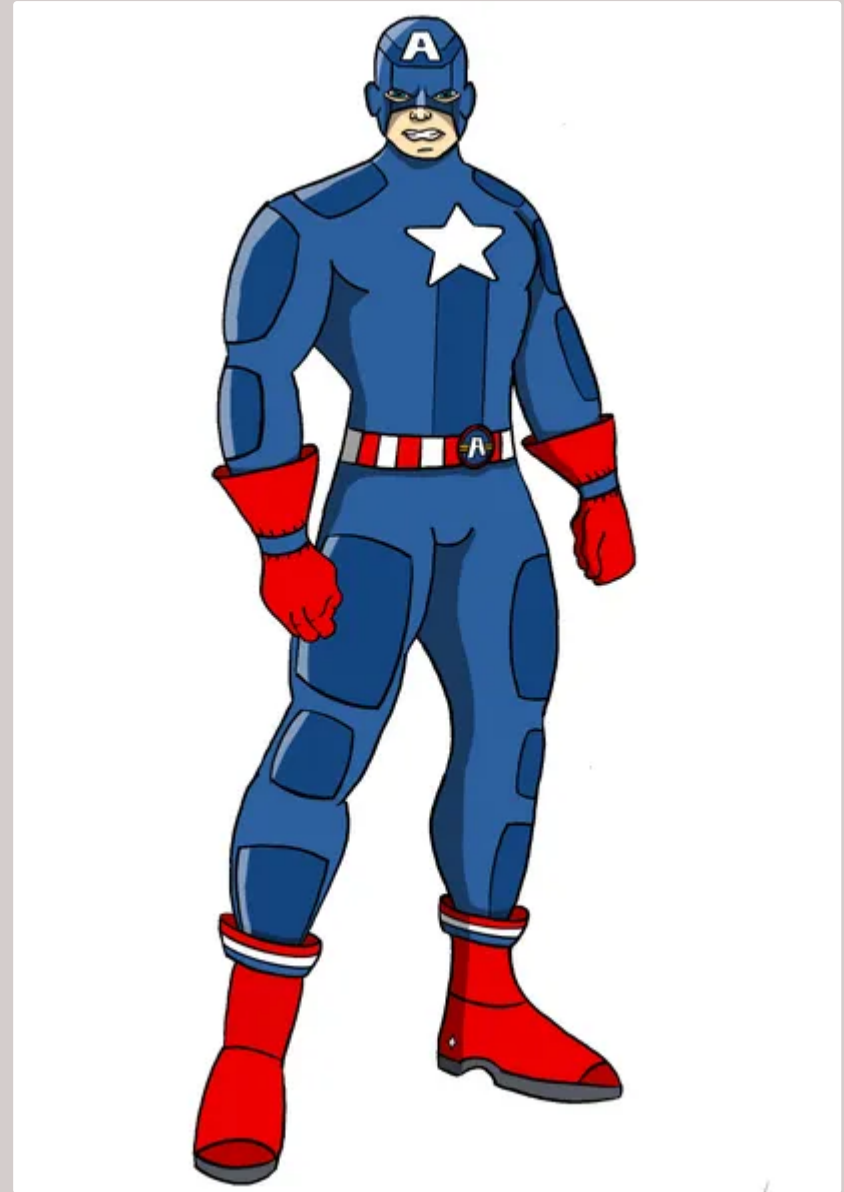
Costume variations



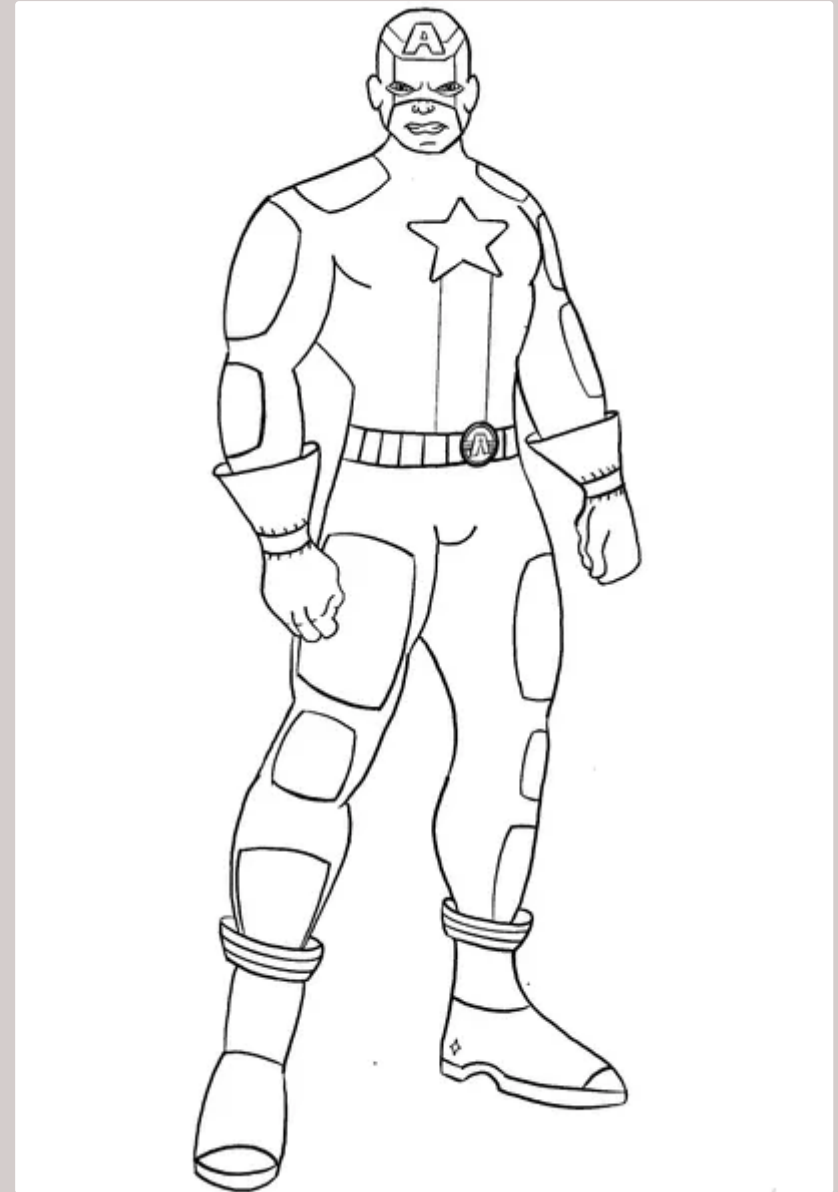
Capitan America Turn around



Capital America final concept



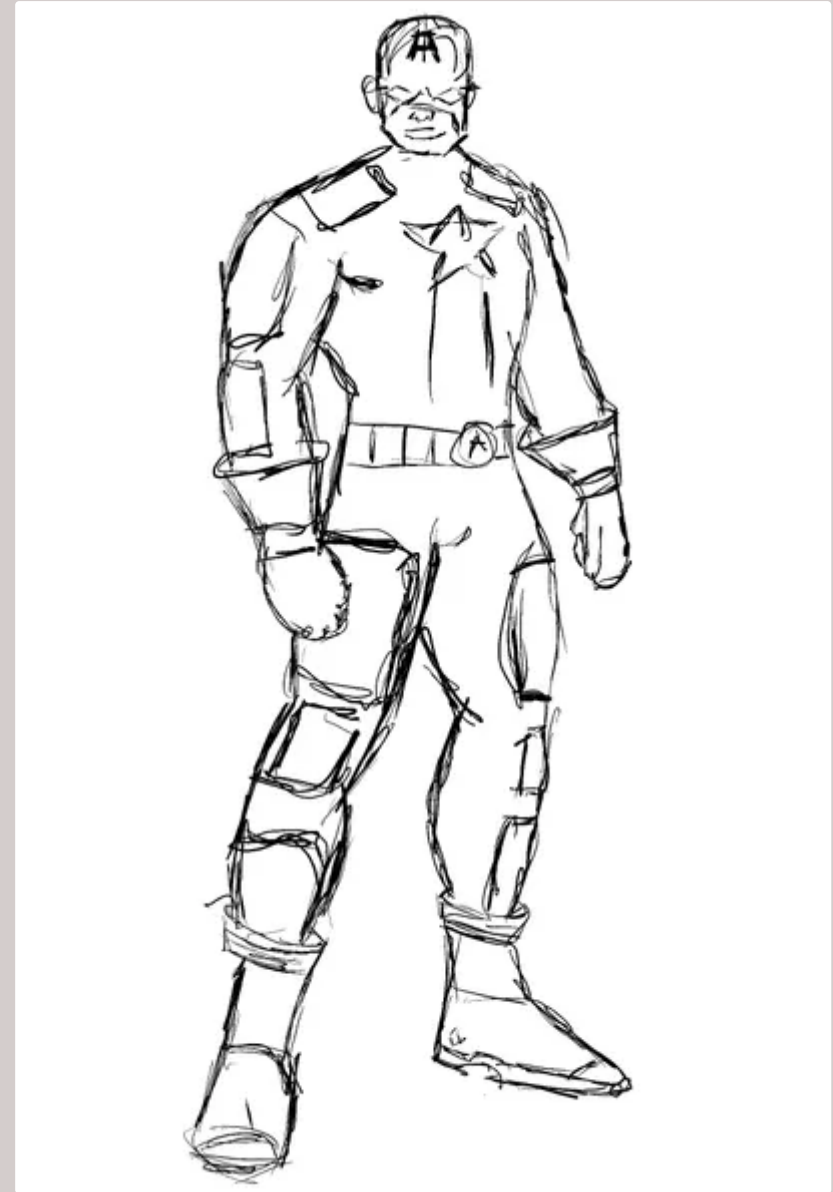
Final drawing



Final idea generation



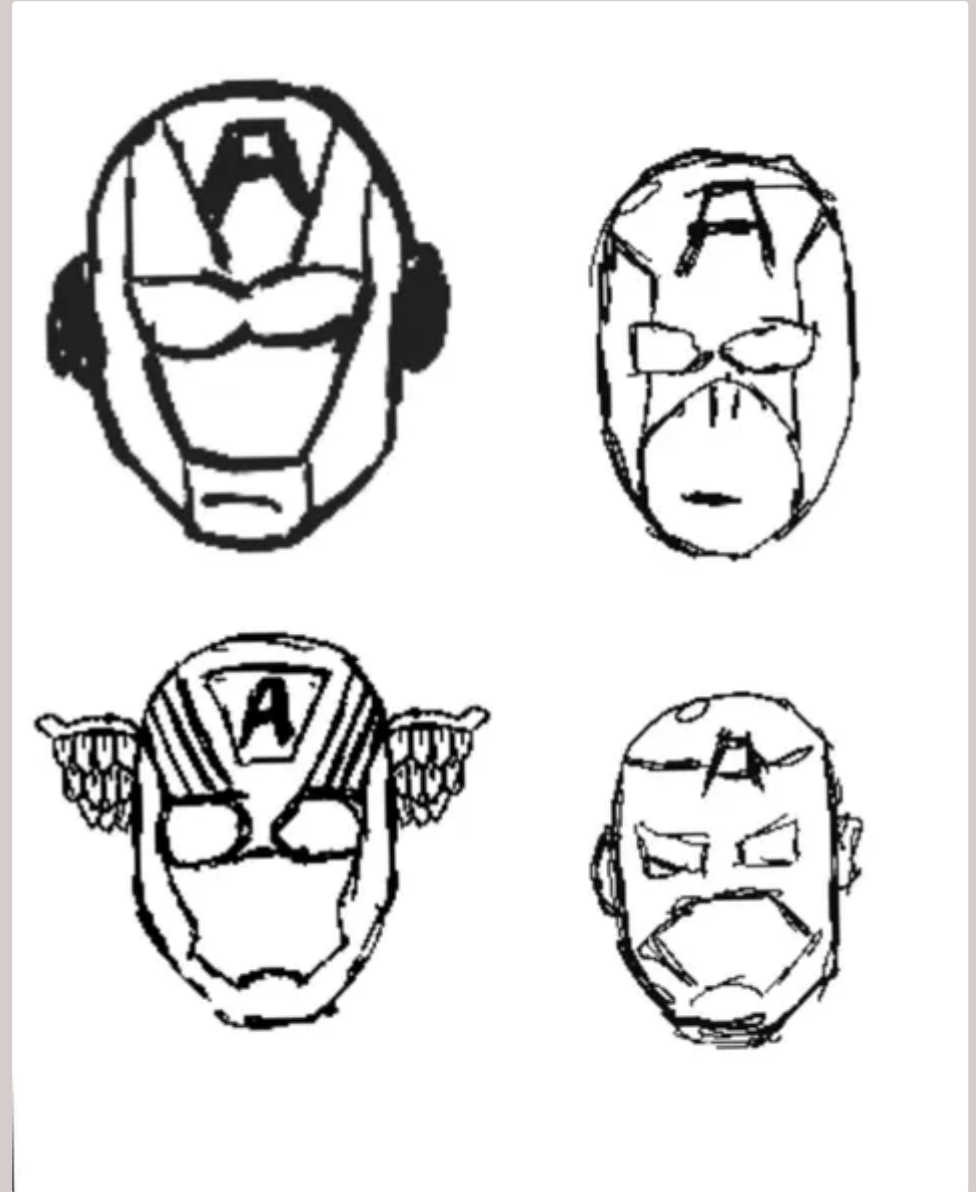
Final Rough Idea Generation



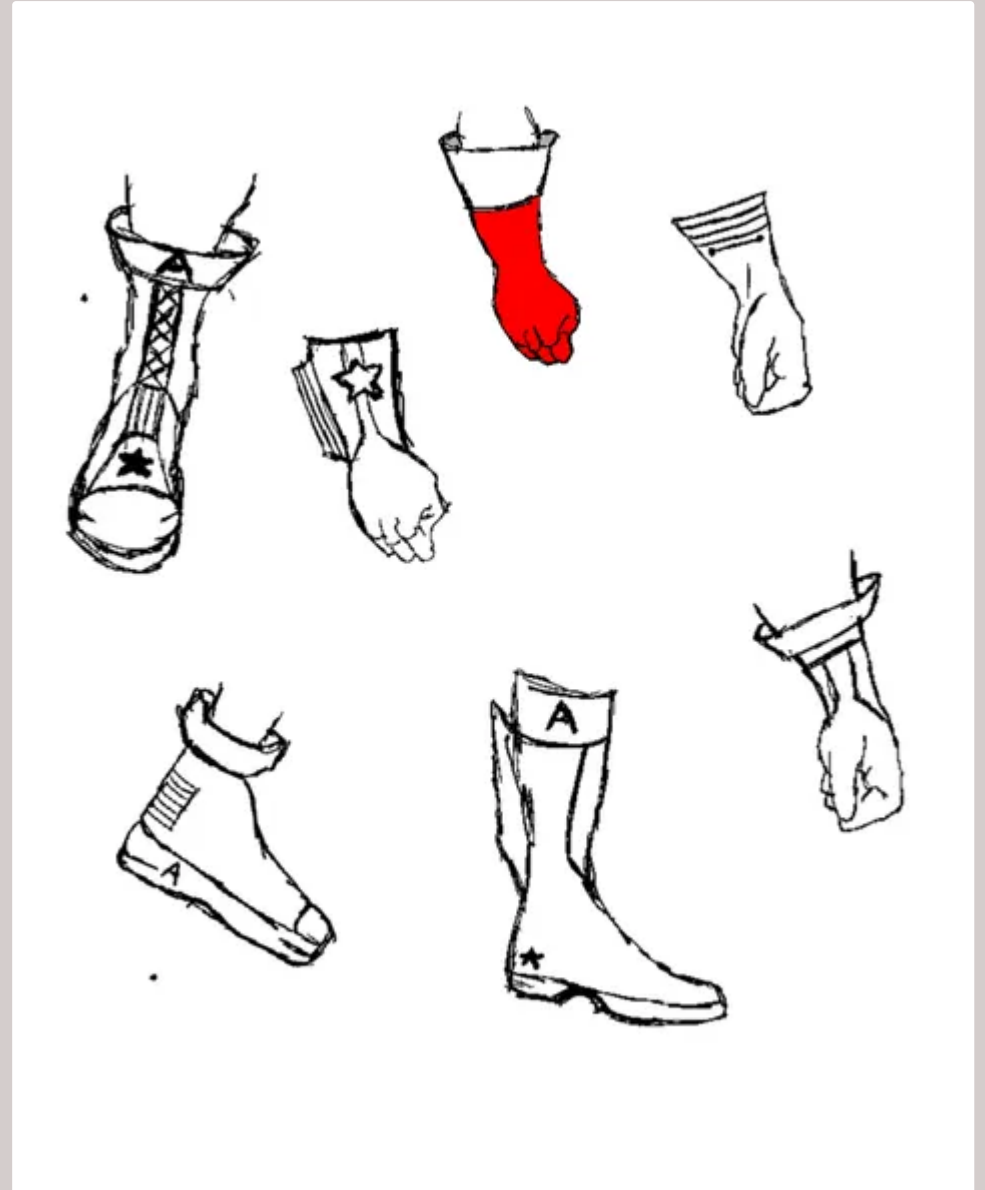
Rough final ideas generation sketches



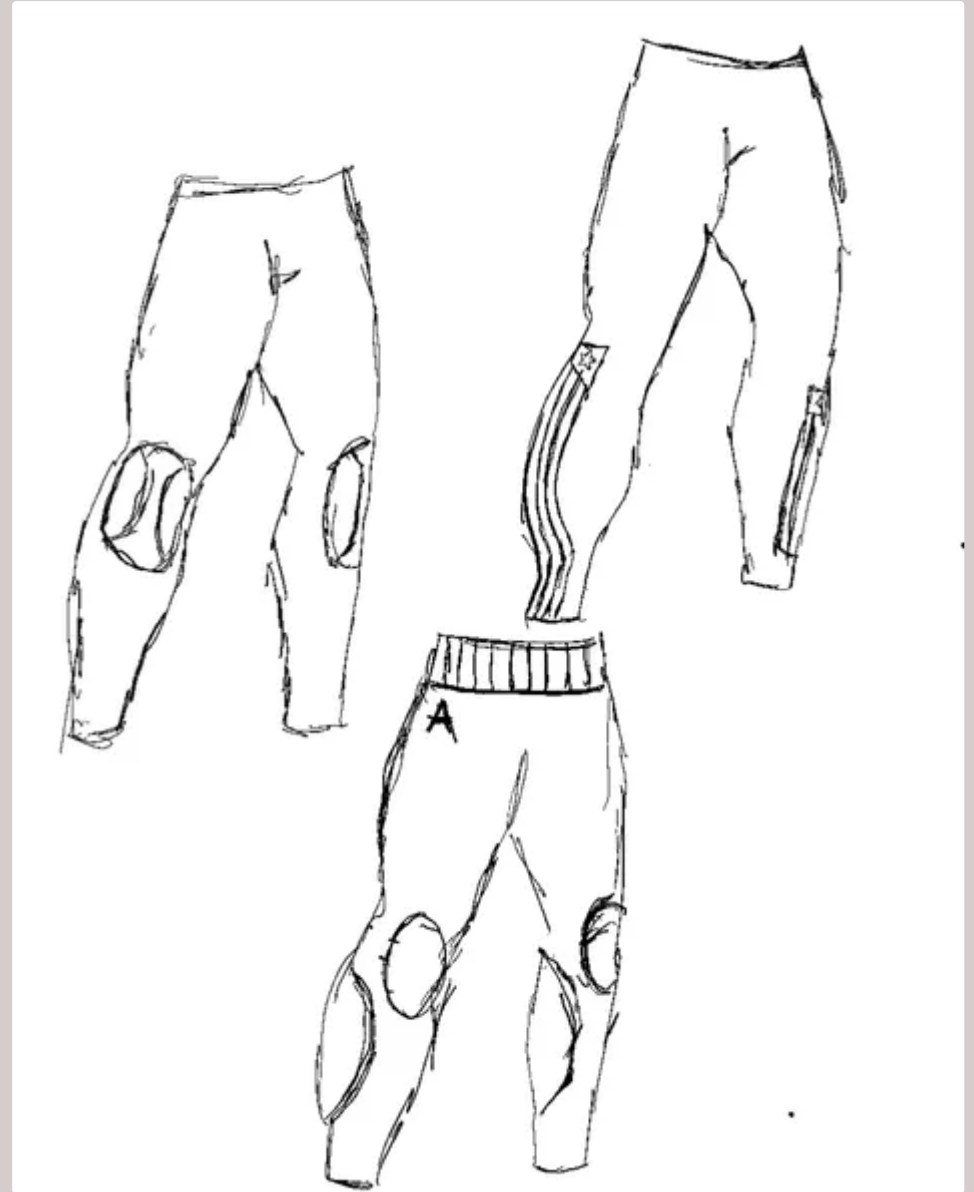
Head rough sketches ideas



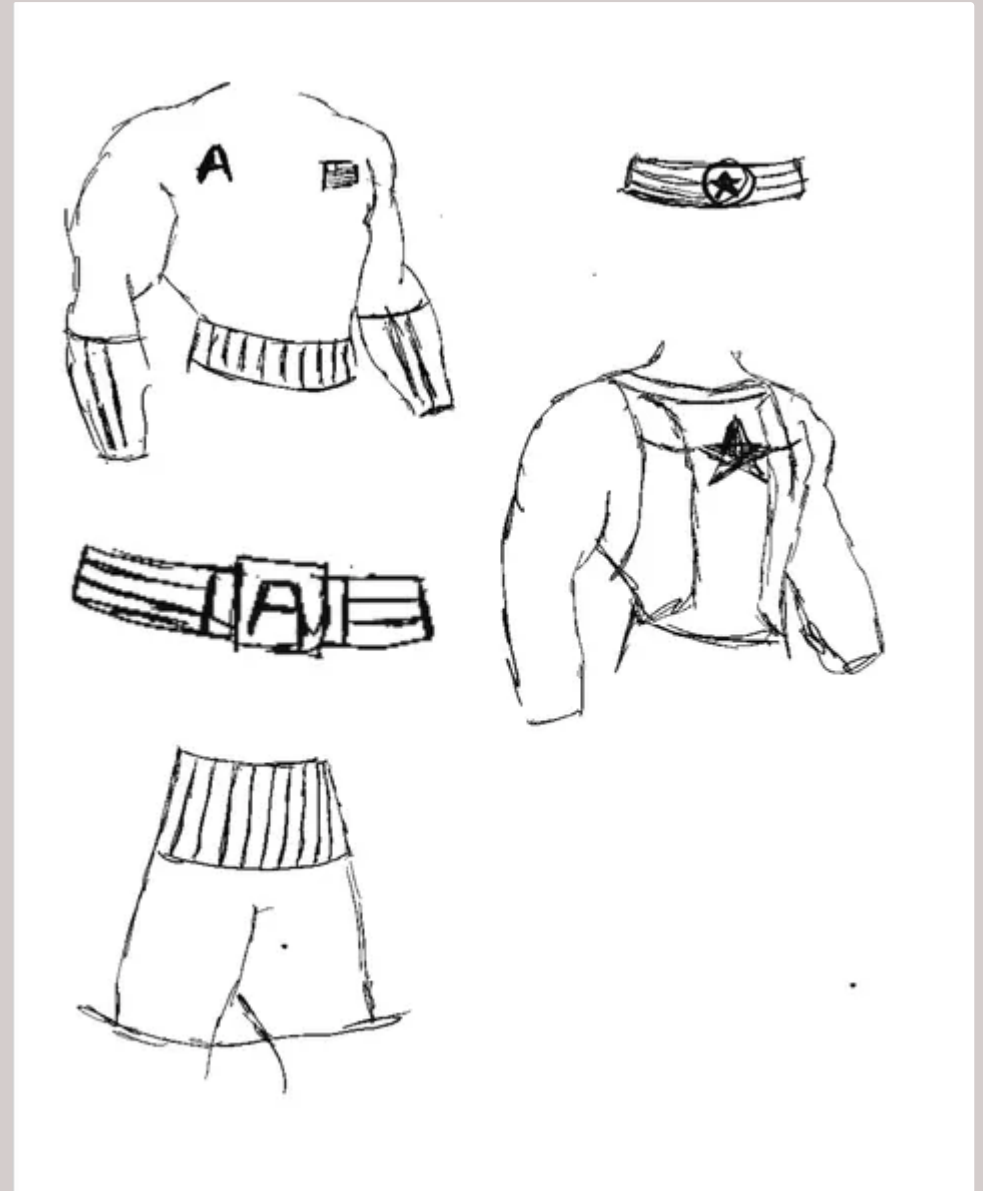
Boots and gloves rough idea sketches



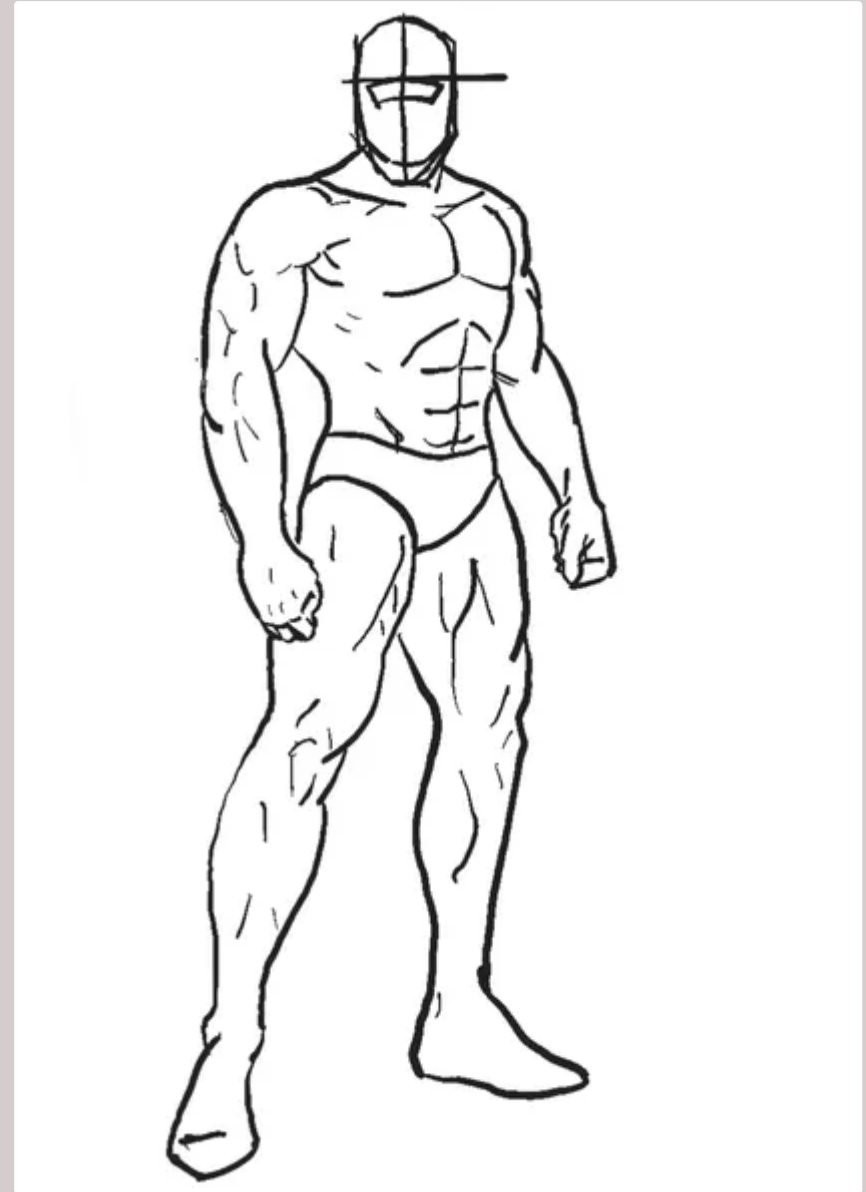
Legs rough idea sketches

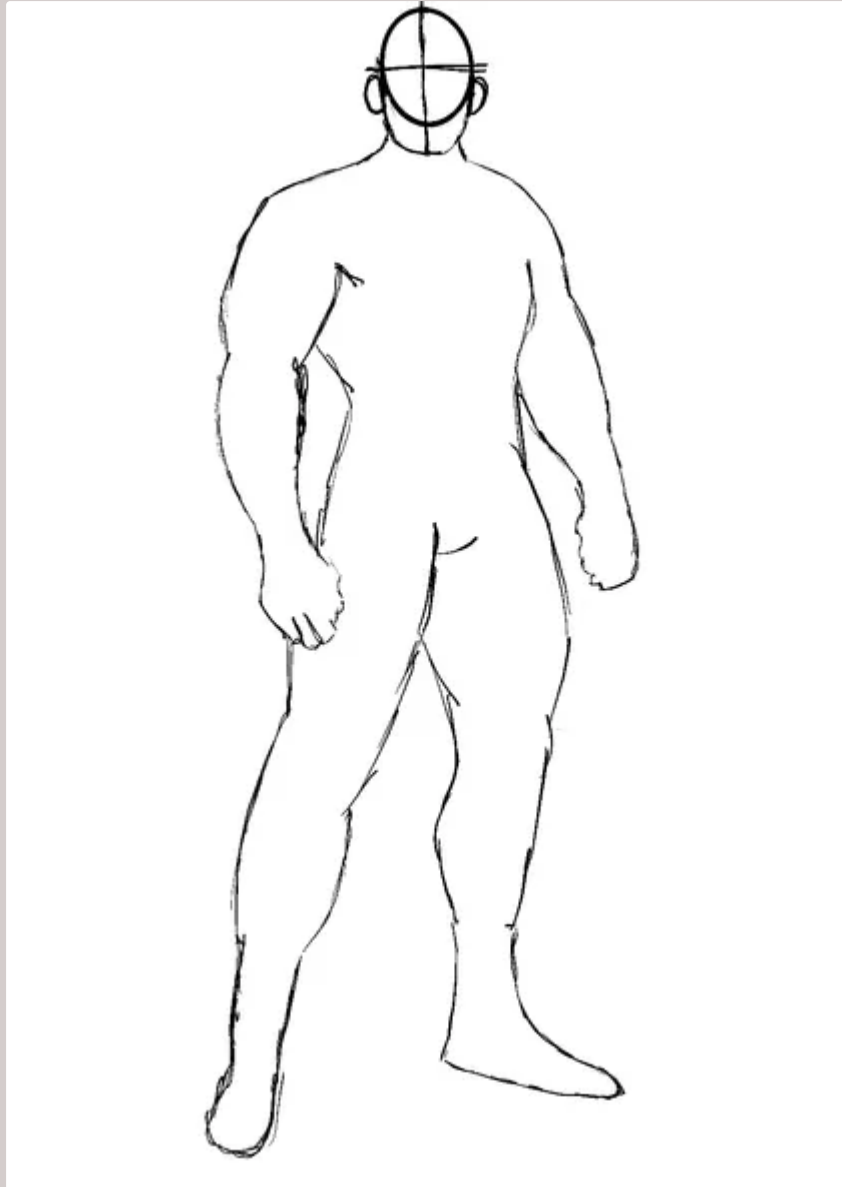


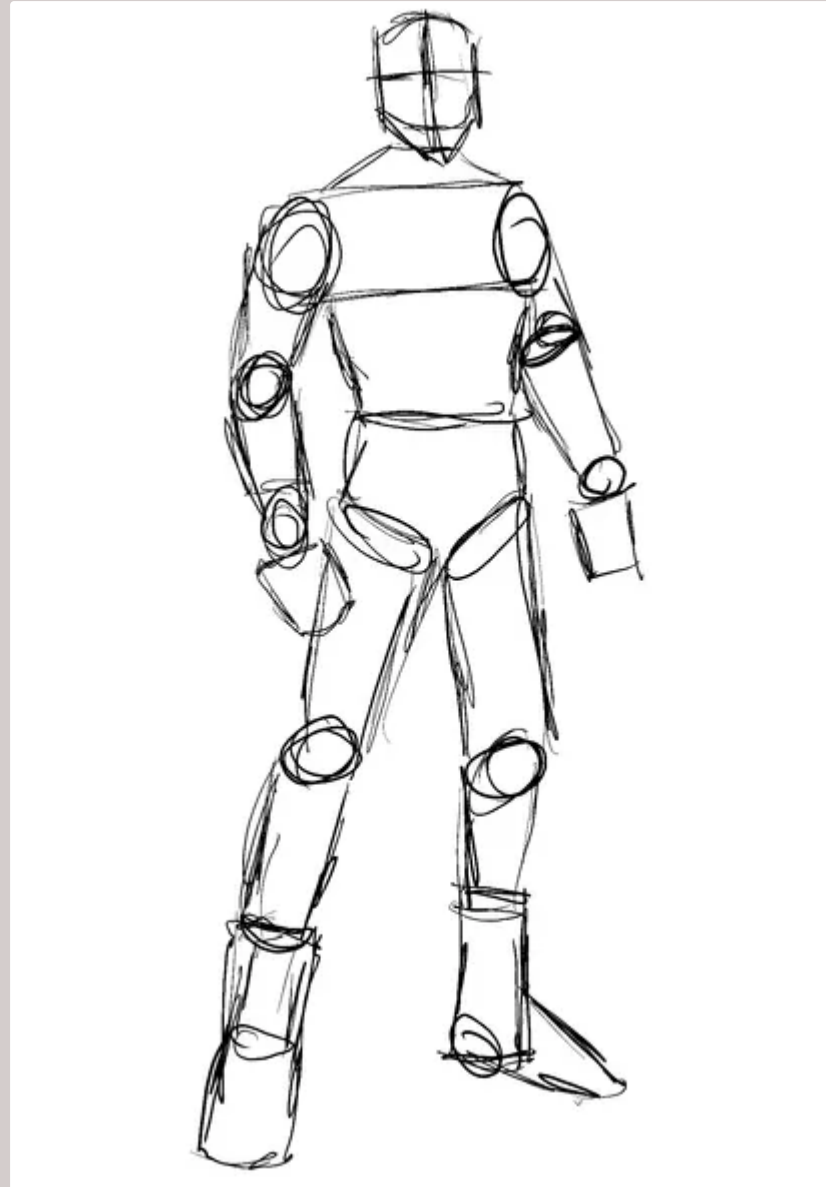
Body/Torso idea rough sketches



Base used to draw and do sketches for designs and ideas







Red Skull artwork / sketchbook / concepts

Red Skull turn around



Red Skull final Drawing , cel
shaded and coloured



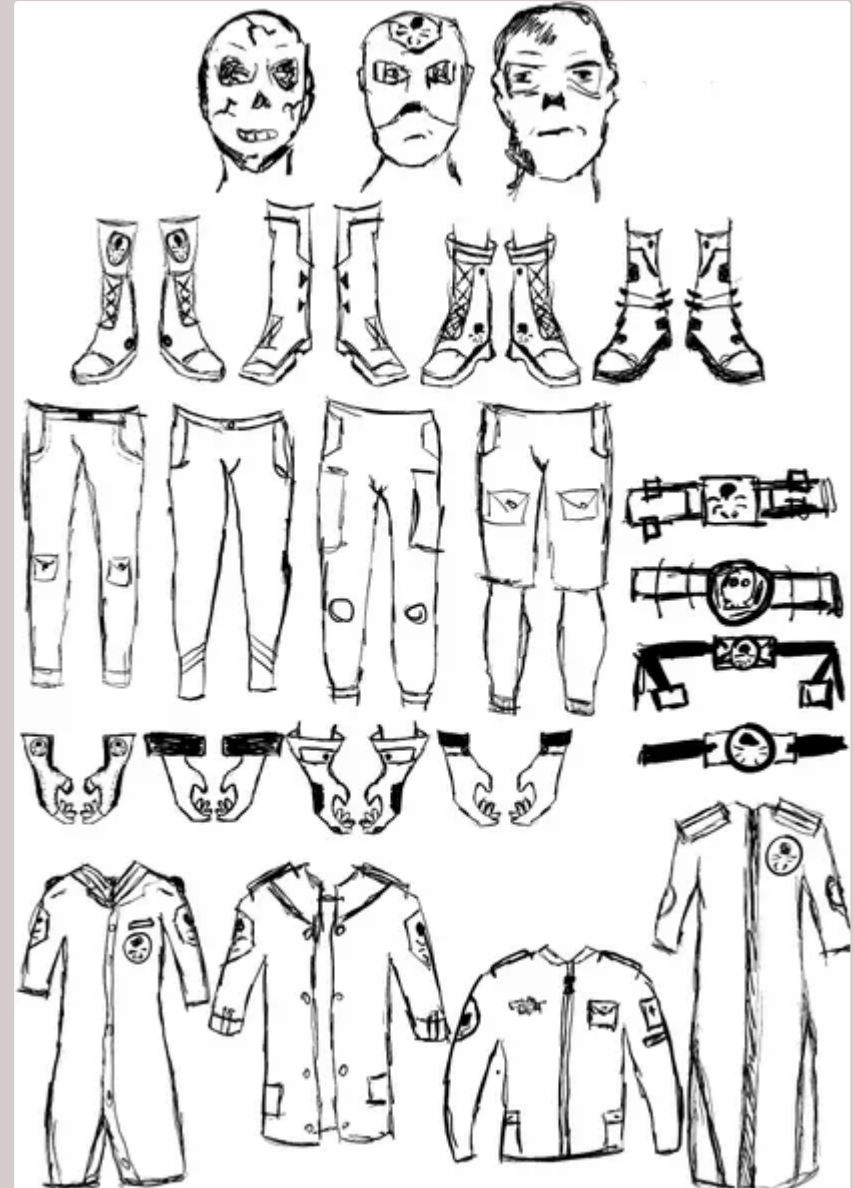
Finalising the detail



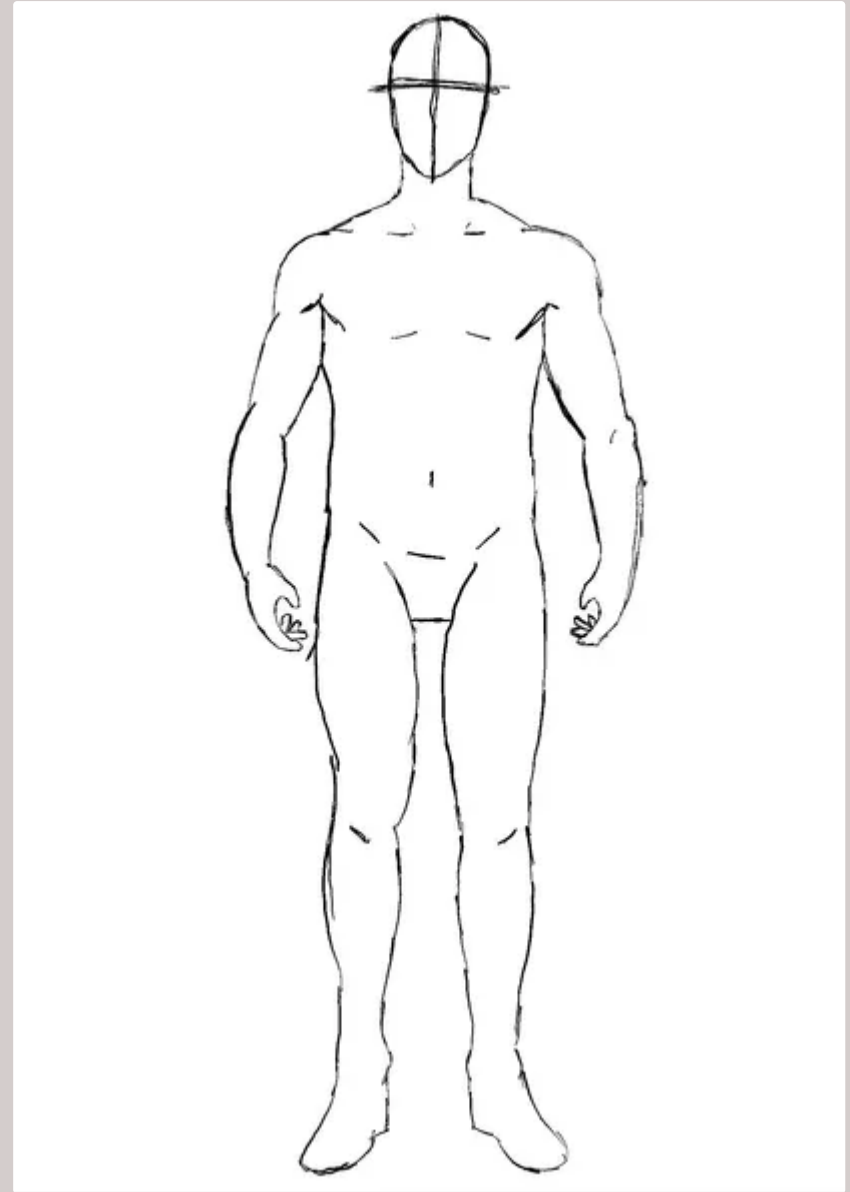
Final rough idea



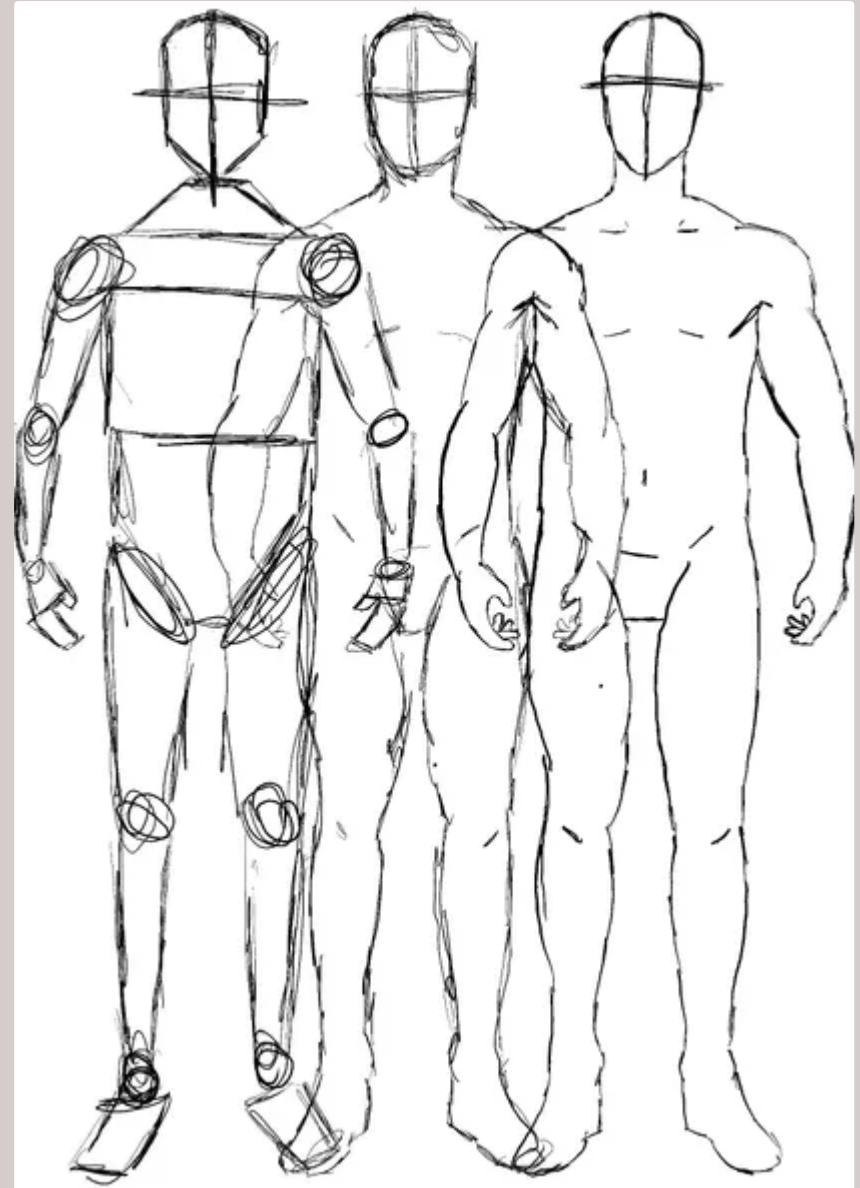
Rough idea sketches



Base used to draw and do sketches for designs and ideas



Making character base outline

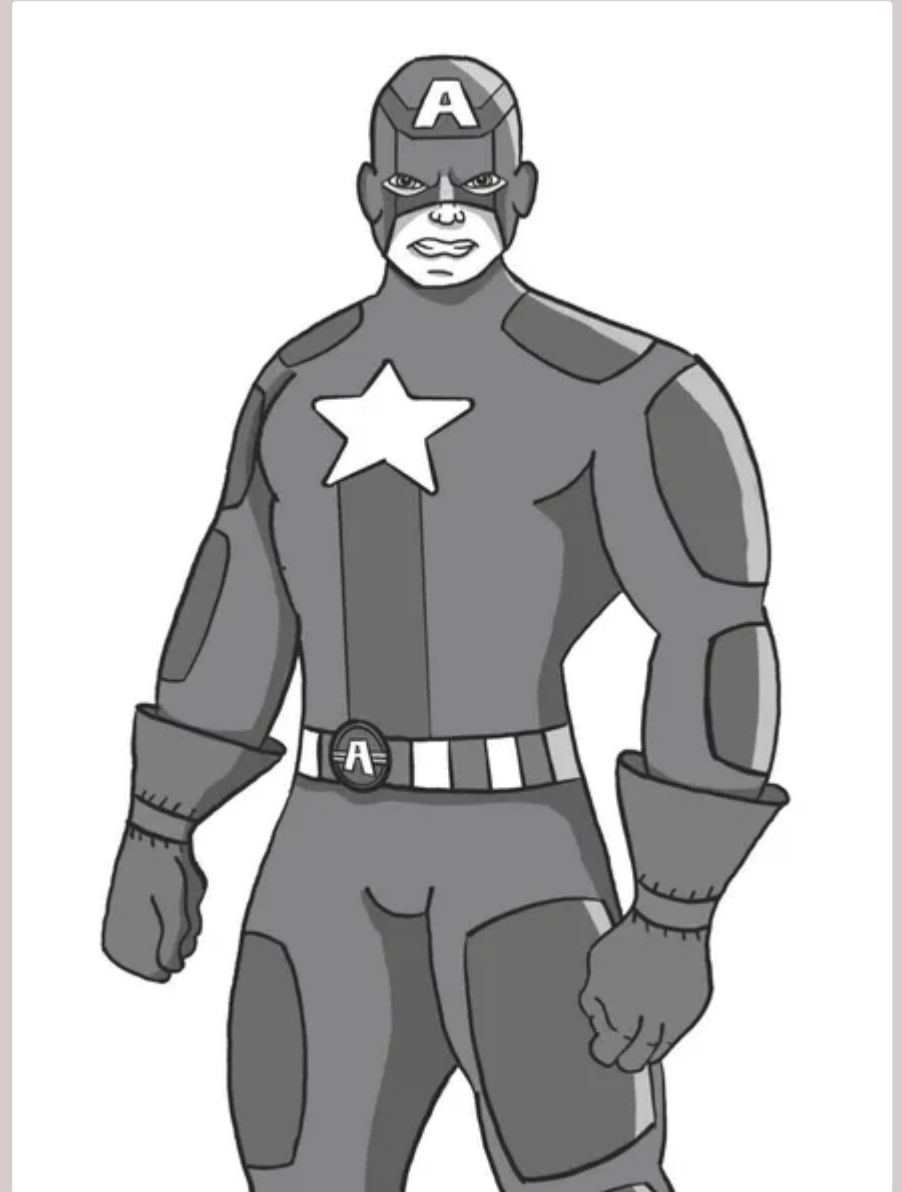


Colour

Base final design actual
colour



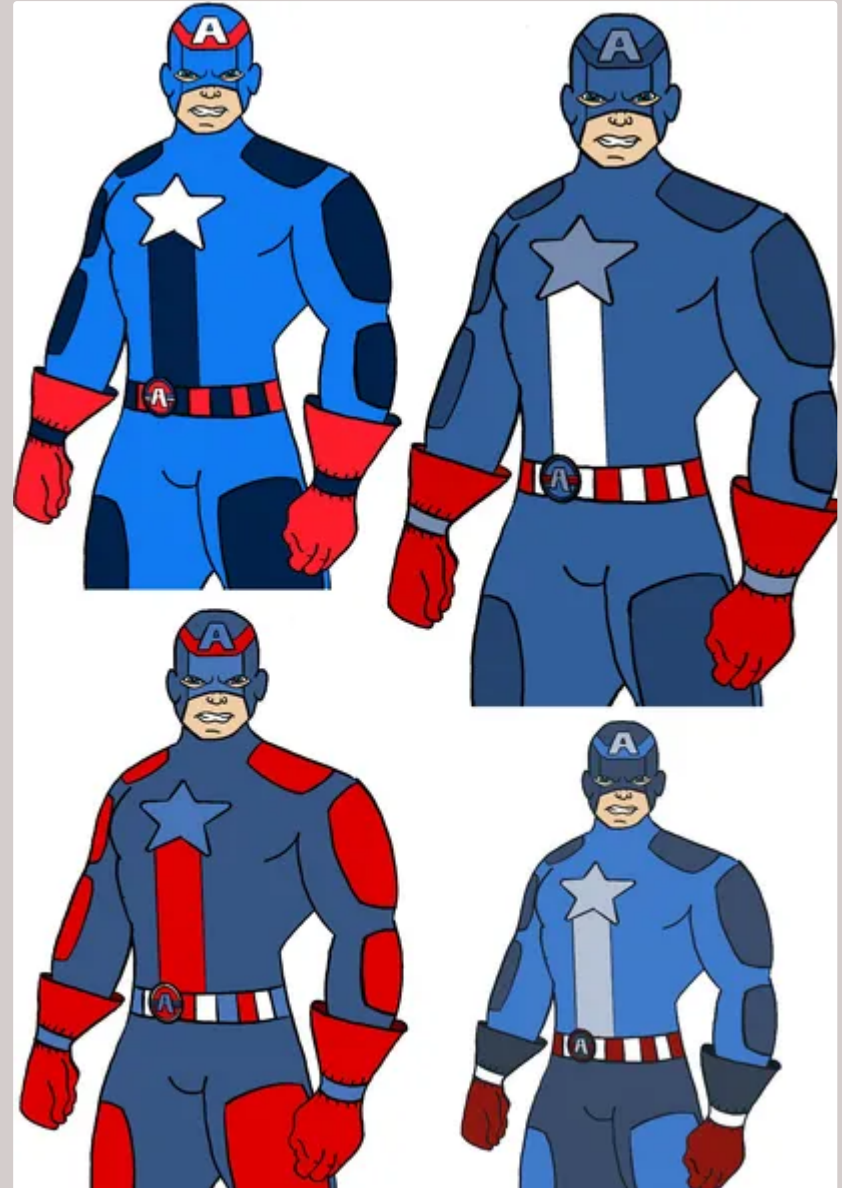
Greyscale



Colour Change idea

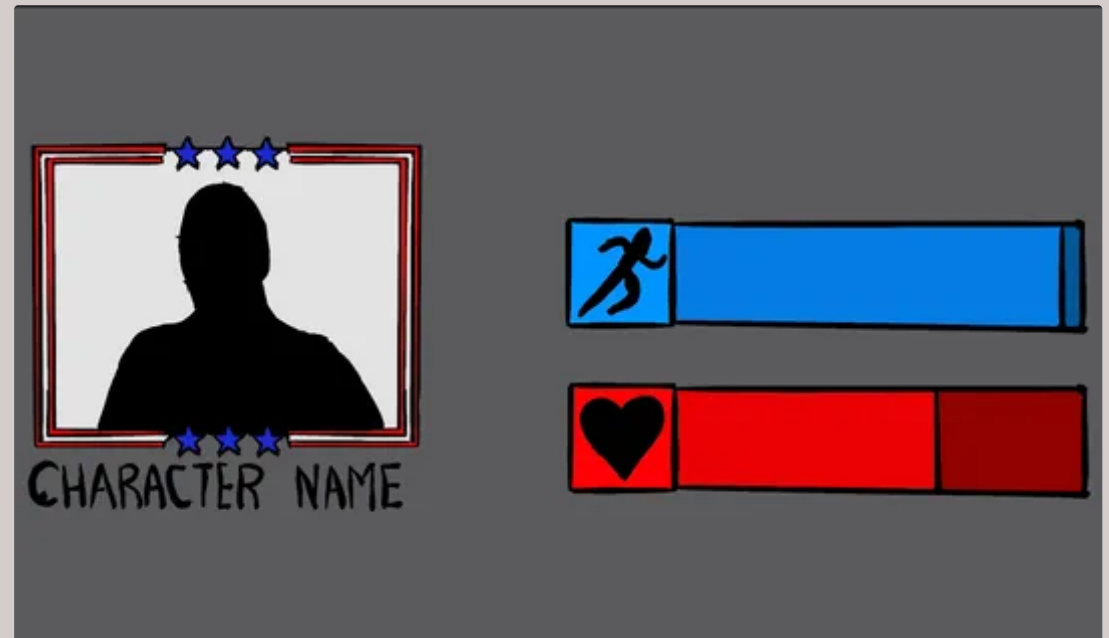


Various Colour change Ideas



HUD/UI artwork / sketchbook / concepts

HUD final concept



Final idea neat

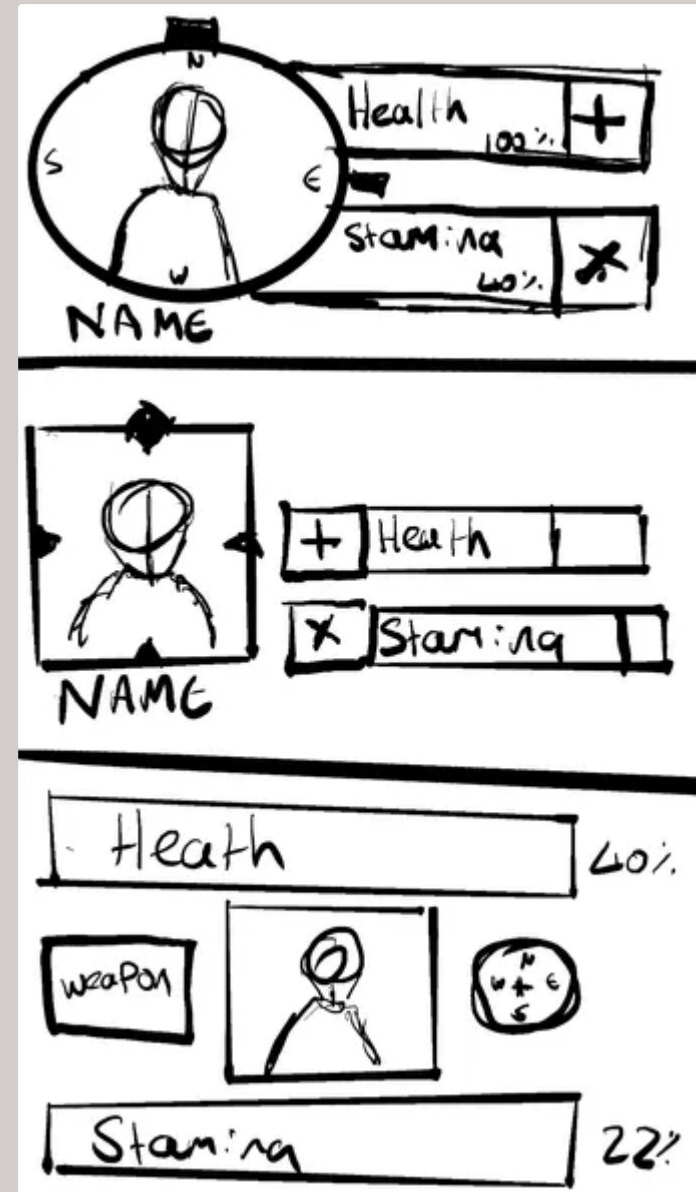


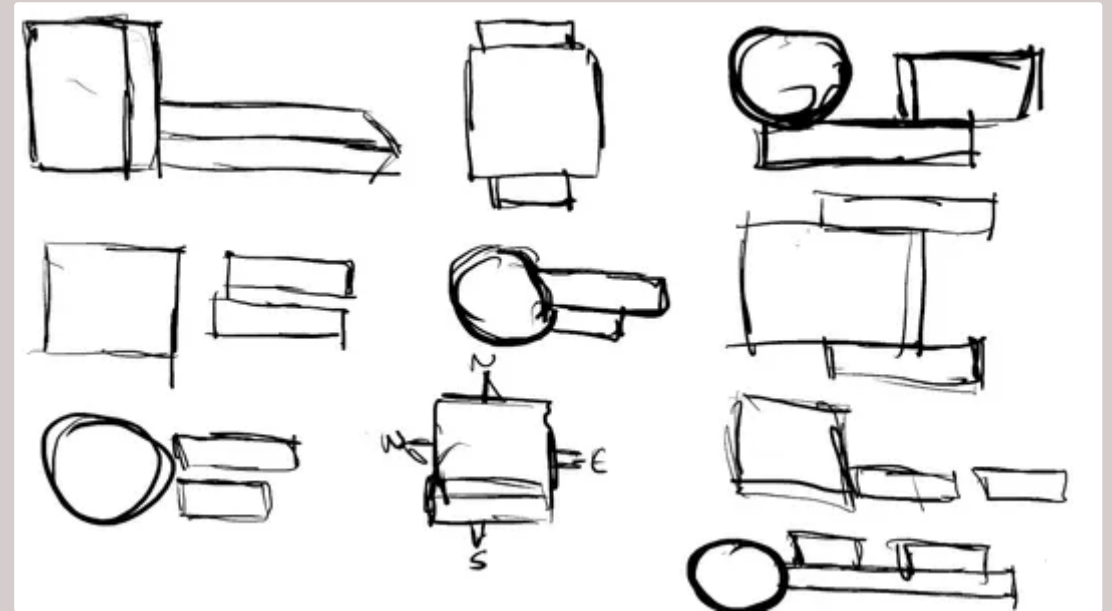
Final idea rough sketch



Rough idea generation



Rough shape ideas

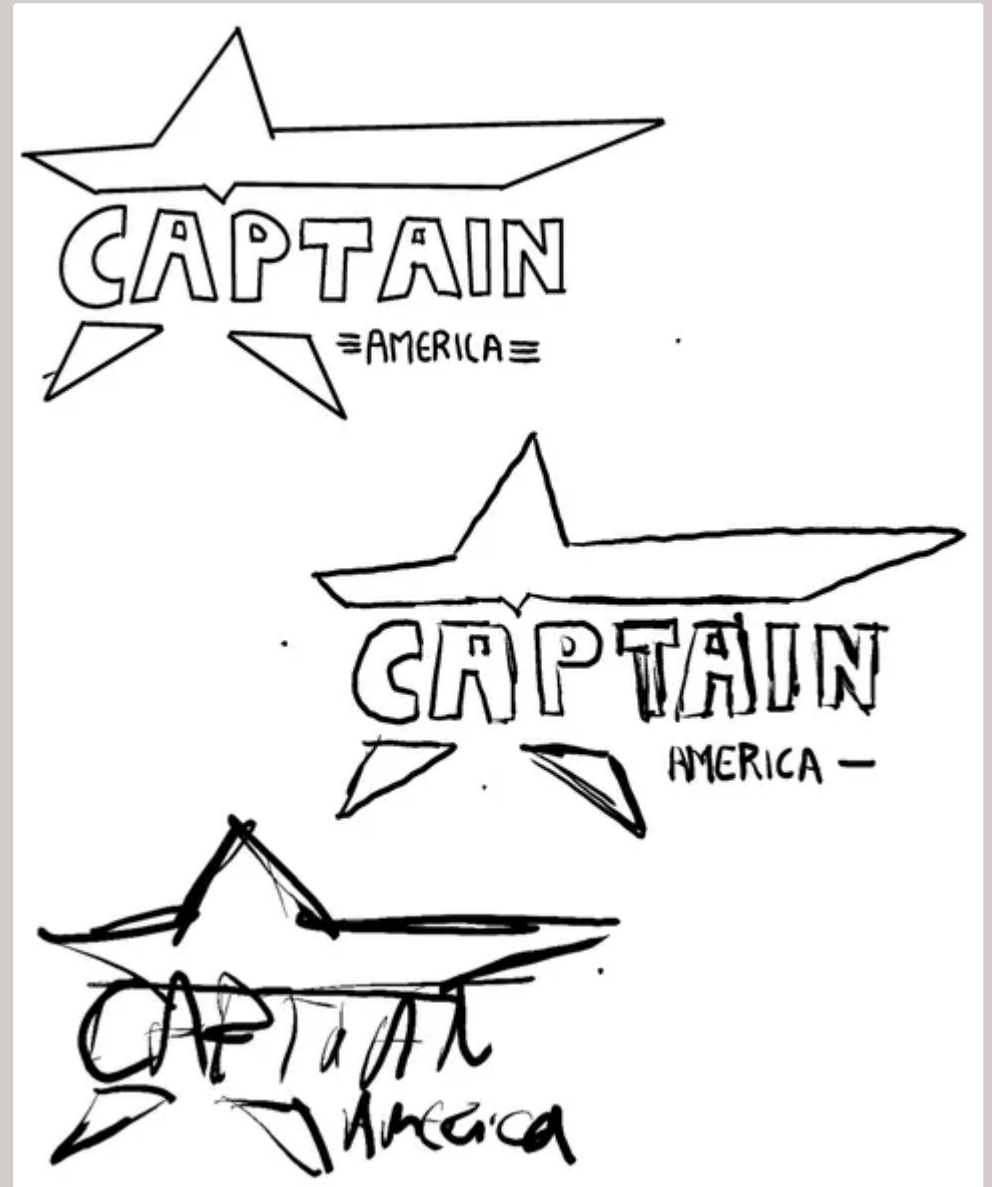


Game logo

Game logo final design



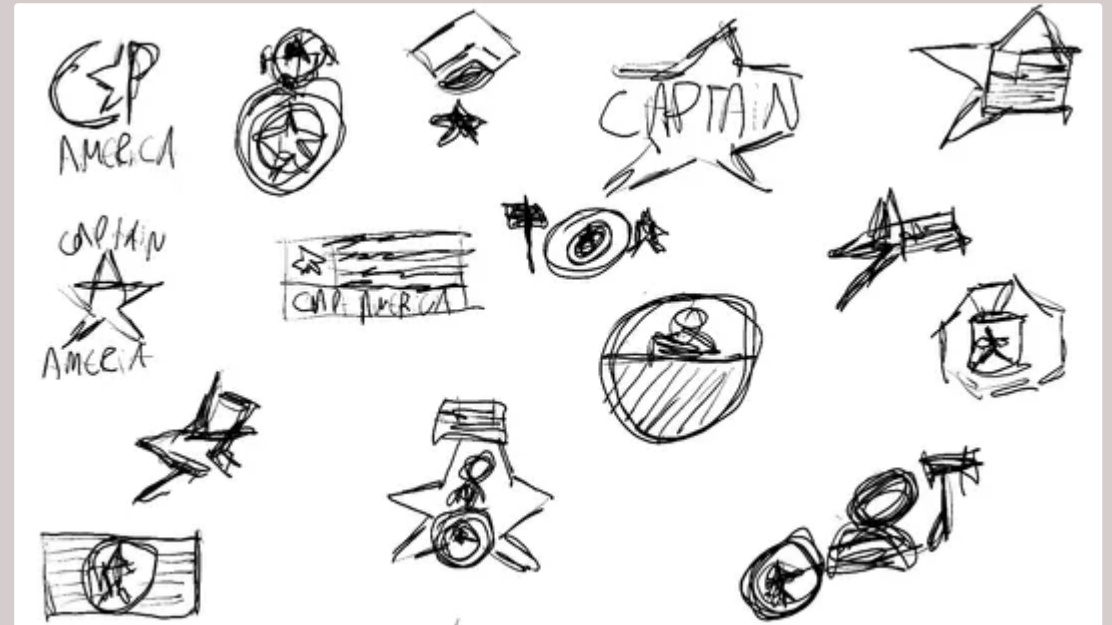
Final idea development



Rough idea sketches

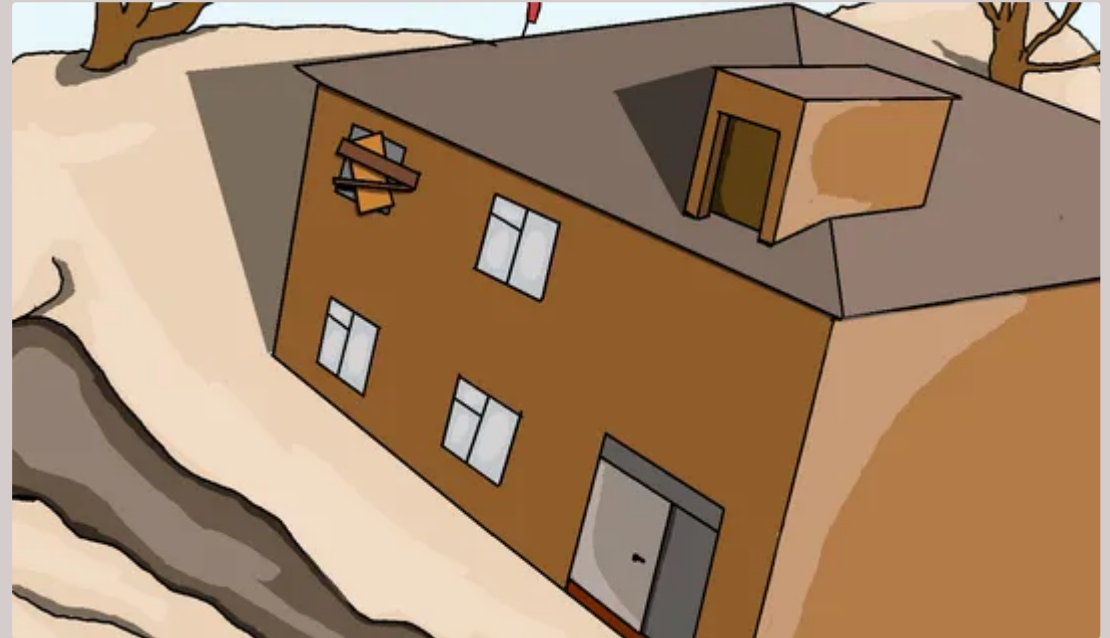


Rough base shape ideas



Game environment

Game environment artwork Cel shaded



Game play sketches



Environment thumbnails



Character Profile

Character Profile

Identity:

Real name: Steve Rodgers

Hero Name: Capitan America

Powers/Ability: strength and ability to throw shield in combat and have it return to him also has the ability to wield Thor's Hammer

Origin Story:

Steve Rogers was a frail young man during World War II who wanted to serve his country. Rejected from military service due to his weak physique, he volunteered for a secret government experiment called **Project Rebirth**. He

